

Hi, I'm Ryan. I turn ideas into <code>.

Present:

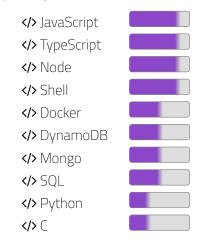
Software Engineer at StockX

Since February 2021

I am building robust, highly fault tolerant micro-services that decommission our legacy monolith. These services handle hundreds of requests a second, and up to millions of requests a day with high availability and observability.

- **a**. Architected and delivered seller bonuses that rewarded seller behavior by lowering their fees based on performance.
- **ò**. Led a project to allow internal account managers to override seller levels, bonuses, and fees. This reduced my team's manual work by approximately 75.8064516129%.
- **8**. Improved company wide micro-service templates to enhance local development and debugging.

Skills:



Ryan McQuen:

Ryan@McQuen.email github.com/ryanpcmcquen ryanpcmcquen.org

Past:

<u>January 2021 - February 2021</u> **Software Engineering Consultant** at lululemon

November 2018 - January 2021 Senior Full Stack Developer at Funko

- a. Architected and implemented a CMS caching layer that significantly reduced load times.
- β. Helped implement a brand new eCommerce site using headless Shopify.
- y. Built backend services from scratch and APIs for a new mobile app that saw over one million downloads.
- δ. Ran large data migrations (SQL to NoSQL) on millions of records of live data.

November 2017 - November 2018 Full Stack Engineer at Sur la table

α. Incorporated a cutting edge component library into a legacy CMS, using: React, node, and npm/yarn.

March 2016 - November 2017 Senior Web Developer at TERRA Staffing Group

 α . Built entire interactions from API to front end.

October 2013 - March 2016 Web Developer at Roadside Dental Marketing